```
proc procDone(byte results[*]) {
  put executing back on free descriptor list;
  look up identity of caller (if any) in process descriptor;
  if (caller is local)
    awakenCaller(caller, results);
  else if (caller is remote)
    netWrite(caller's machine, RETURN, (caller, results));
  dispatcher();
}

proc awakenCaller(int caller; byte results[*]) {
  remove descriptor of caller from call delay list;
  put results on caller's stack; insert descriptor on ready list;
}
```

Figure 10.12 Return primitives.